**Test Procedures**

This document breaks down the testing of siixrings.space website. Testing will be ongoing and broken down to different features and eventually the entire website’s functionality. For testing, I ask a few of my family and friends to test out each feature of the website as it is built.

Landing page:

* Sent the link to 3 friends to give me feedback on how the home page looks and rate it over 10.

|  |  |  |  |
| --- | --- | --- | --- |
| Friends | Rating | Would you stay on this page? | Why or why not? |
| 1 | 4/10 | NO | The colors don’t blend. “I can tell you’re an armature” |
| 2 | 5/10 | YES | Site is easy to navigate |
| 3 | 7/10 | NO | Although the home presentation is decent, the color scheme is not eye catching |

Add/ delete items to cart:

* For this, I will have my brother be an online shopper and try to browse rings on display then adding 3 to his cart.
* After items are in, I will ask him to delete one item and proceed to checkout.

Maintenance (Add items to inventory):

* Due to the scope and the urgency of this project, the client is ok with populating the rings through hardcode (HRML, CSS). Further updates however will improve the backend user interface.

PayPal payment:

* Payment through PayPal will be done using WooCommerce PayPal payment gateway. All payment testing and presentation will be performed in a sandbox environment.

Contact Me:

* Once the “Contact Me” menu option from the home page is clicked, a form openes allowing the user to send a message to the client. This message won’t send unless all these fields are filled out:
  + Sender’s Email – Subject - Message